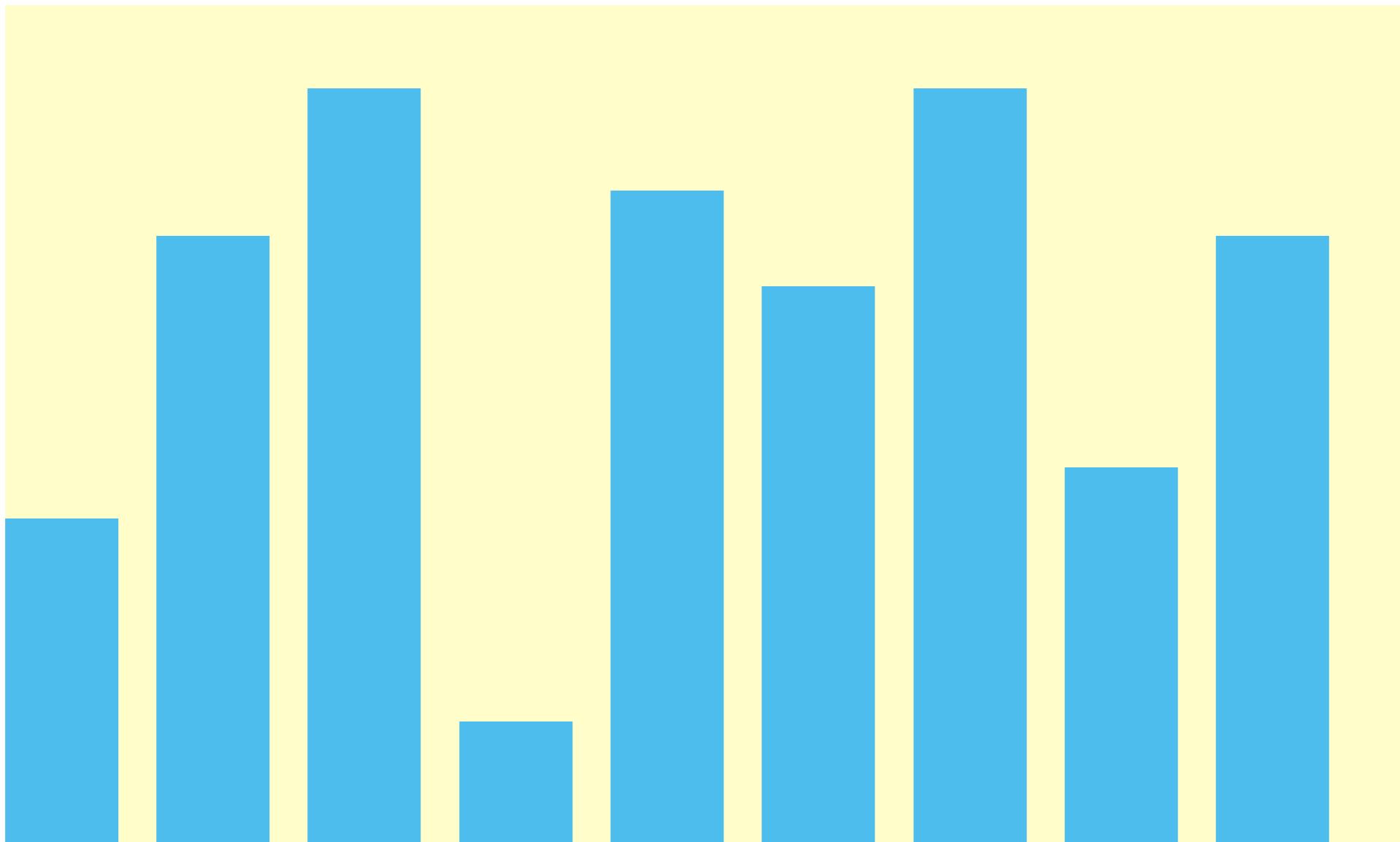
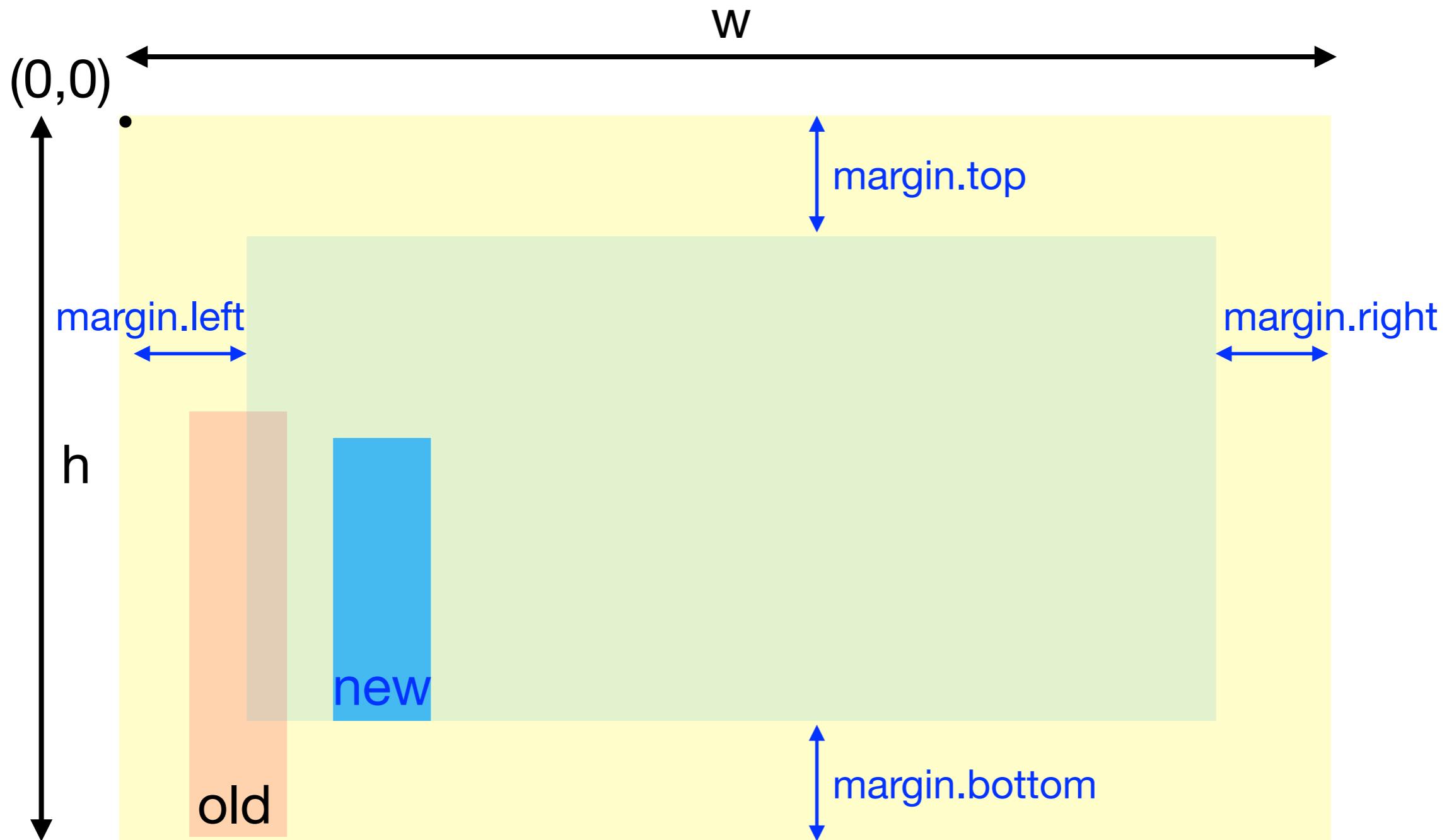


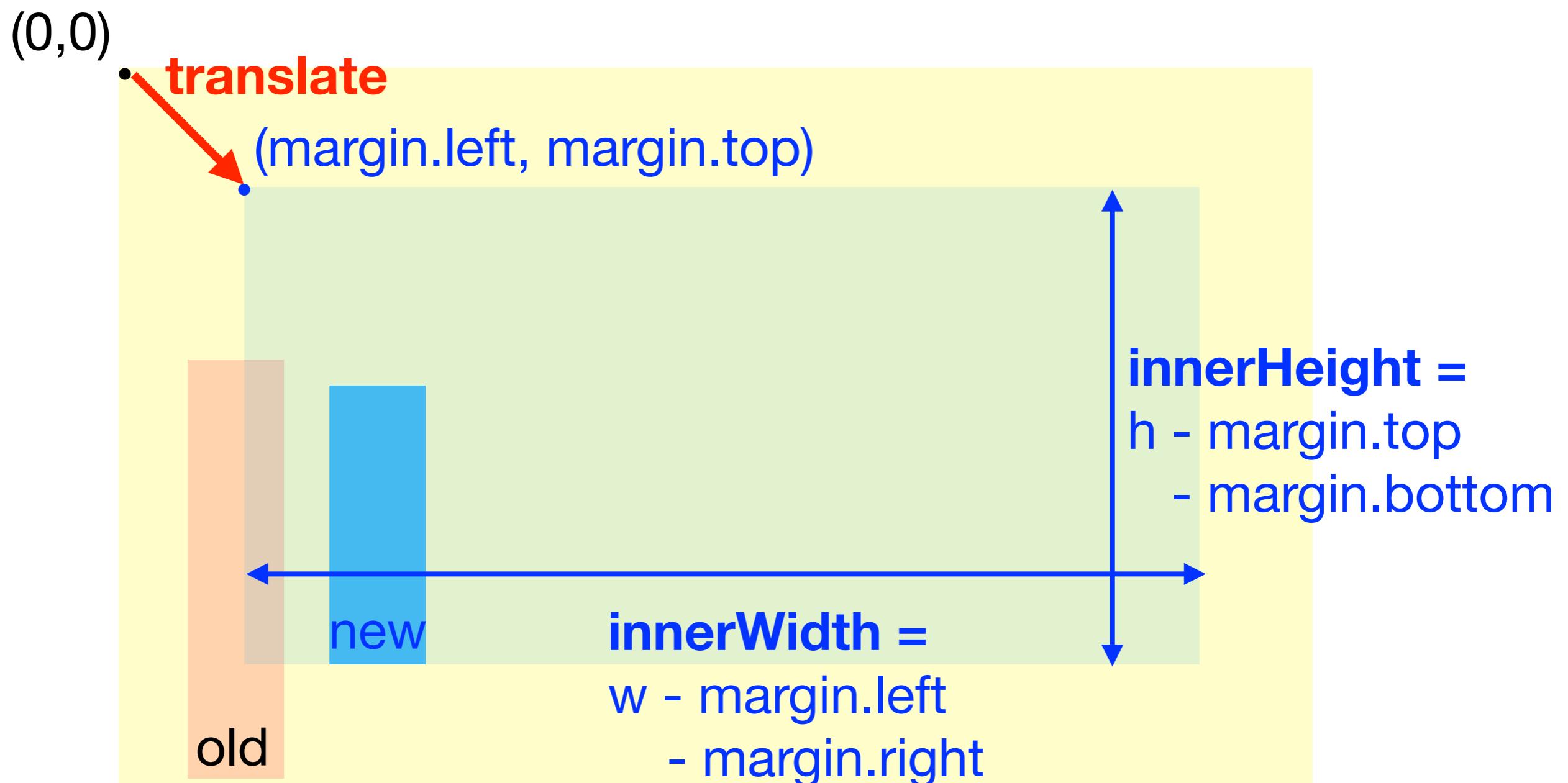
# Axes need space



# Margin convention



# Margin convention



# Add background rectangle

```
svg.append("rect")
  .attr("x", 0)
  .attr("y", 0)
  .attr("width", w)
  .attr("height", h)
  .attr("fill", "lightblue");
```

# Groups

```
const bars = svg.append("g")
  .selectAll("rect").data(bardata)
  .enter().append("rect");
```

**before**

```
<svg>
  <rect> ... </rect>
  <rect> ... </rect>
  <rect> ... </rect>
</svg>
```

**after**

```
<svg>
  <g>
    <rect> ... </rect>
    <rect> ... </rect>
    <rect> ... </rect>
  </g>
</svg>
```

# Groups

```
<svg>
```

```
  <rect> ... </rect>
```

```
  <g>
```

```
    <rect> ... </rect>
    <rect> ... </rect>
    <rect> ... </rect>
```

```
  </g>
```

```
</svg>
```

**svg.select("rect")**

**svg.select("g")**

**.selectAll("rect")**

# Groups

*add an id*

```
const bars = svg.append("g")
  .attr("id", "plot")
  .selectAll("rect")
  .data(barData);
```

**<g id="plot">**

# Groups

*translate*

```
const bars = svg.append("g")
  .attr("transform",
    `translate(${margin.left},
      ${margin.top})`)
  .selectAll("rect")
  .data(barData);
```

**<g transform="translate (25, 25)">**

# ES6 template literals, use ``

```
const bars = svg.append("g")
  .attr("transform",
    `translate(${margin.left},
      ${margin.top})`)
  .selectAll("rect")
  .data(bardata);
```

OR

```
"translate (" + margin.left + ", "
  + margin.top + ")")
```